



to those in power and gain acceptance. Slowly law and then justice were restored, as rulers looked to Forn and the Temple of Justice. Thus the Temple of Justice was redeemed for a second time and worthy of the gods which it served. Order meant that the farmers could grow their crops with security. Eventually they produced a surplus, allowing men to think of things other than their bellies. As domains grew and order grew, roads were rebuilt and maintained. People's diets improved, disease became rarer and the population began to grow. Old farming techniques were rediscovered and new ones were found and disseminated. Such was the surplus that more and more people could devote themselves to education. The pursuit of knowledge was reborn and the songs of priests and the songs of the anvil could be heard all over Ganworr. The times were still violent, but violence, though reprehensible, spread order as bandit kings became legitimate rulers.

4600-5100 AGL- THE ESTABLISHMENT OF THE HOME COUNTRIES

Through warfare the small kingdoms were built into larger ones. Through diplomacy these kingdoms became even larger until they reached a sort of equilibrium. These newly established nations were large enough that it was impossible for them to fight one another and to gain total victory. The seeds of the cultures that Ganworr contains today came into fruition. Warfare became less frequent and on a smaller scale. Business was the new style of war. Nations realized that through active and friendly trade, all could become rich. The few battles of this age were fought over trading rights, and would end when a profit could no longer be made. Diplomacy and guile were everywhere as men traded swords for pens. Literature and knowledge blossomed as did the arts, magic, and manufacturing. This is the age in which Ganworr began to look as it does today.

5100-5300 AGL- THE AGE OF DISCOVERY

The previous age was a time of growth. For the last few hundred years it seemed that each year grew more and more productive. Naturally there were occasional setbacks but on a whole, life continued to improve. However, people grew smug in their prosperity. Then like a thunderbolt from the east, Thrasn invaded in 5182. She overran several countries, but eventually a coalition led by Forn and the Temple of Justice threw the Thrasnite armies back. The destruction was immense, yet in a remarkably short time, the land was back as it had been. However, the nations of Ganworr could no longer



think of themselves as safe. There was a dangerous world beyond the borders of their continent, which could at anytime engulf and destroy them. Realizing their weakness, they looked outwards. Explorers traveled the seas and